



Design
Research
Works.

Interviews & Filmmaking

Overview

One of our principal aims is to **talk** to people about design research. We'd like this to happen both formally and informally. Some of our formal conversations will be audio-recorded research interviews. We would also like to video-record some documentary interviews for a film about design research.

We are also making a series of short films about individual design research projects, and footage from these short films will be used in documentary as well.

Further details overleaf...

Specific Interviewing / Filmmaking Activities

With **lab leaders...**

A video-recorded **lab walkabout**.

We would like to invite lab leaders to take us on a tour of their lab environment, during which we will have a conversation; if you agree, we will video-record this.

An audio-recorded **research interview**.

We would like to conduct a 40-60 minute interview to ask about your work, your lab, its culture, specific projects, and your ideas about Design Research.

A video-recorded **documentary interview**.

Drawing on the above, we would like to video-record a short interview that picks up on specific points raised.

With **design researchers in the lab...**

An **informal chat** about your work.

We would like to take the opportunity to chat about your work and your projects. With your consent, we may ask to film some parts of these interactions.

A '**show and tell**'.

We would like you to show us things you have made, or materials you work with, or anything else you think might be interesting to talk about!

A **focused film about a single project...**

A **documentary interview** with the project lead.

We would like to conduct a formal interview with specific questions about the context(s) in which the project was developed (see Short Video document).

Collecting **existing media** about the project.

We would like to collect any existing media you might have about the project.

Filming **additional footage**.

We would like to film extra footage about the project, e.g. a 'show and tell', such as in a workshop or a lab space.

Contact for further information:

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