

DRW Lab Engagements - Short Films - Overview

We want to make a **short film** (~5 mins) about a **specific design research project** from each lab. This project should be *completed* or nearing completion. The video will explore the *context(s)* in which the project was developed, its underlying *idea(s)*, its *practicalities*, its *processes*, and its *outcomes*. It will be framed around (i) an interview and (ii) supplementary footage, some of which we will collect from you + some we will film. The video will form part of a series of 10-12 videos, as well as feeding in a longer format **documentary film** ([link](#)). The target audience is an interested lay audience.

		Notes to participants
	Before the Lab Engagement...	
1a	We will work with you to identify and agree a project to focus on: <i>“the project”</i>	Please check that you (or someone else core to the project) will be available during the dates of the lab engagement.
1b	We will ask you to share with us any existing media materials you may have relating to the project - e.g. photographs and other images (e.g. diagrams / sketches), audio , or video (e.g. edited videos / smartphone footage).	Please consider whether we need to obtain additional permission to use this material. We will obtain permission before we use it.
	During the Lab Engagement...	
2a	We will conduct a conversational video-recorded interview about the project. This will last 15-20 minutes. A summary of the interview questions can be found below.	Please consider if there is somewhere suitable / quiet where we can record the interview (e.g. an office) or let us know if we need to book a space in advance. Please let us know if there is someone we need to speak to - to arrange a space. We will obtain consent after the interview.
2b	We will collect ‘b-roll’ footage relating to the project (e.g. shots of your building, labs, workshops, etc / close-ups of materials, tools, sketches, prototypes, etc).	Please suggest anything you think might help us tell the story of your project. You do not necessarily need to be ‘in’ any of these shots, but it might be helpful if someone can join us to help with access, etc.
2c	We may film some ‘show and tell’ footage in-situ. This could include early prototypes, or sketches, or anything else!	Please consider what might help us tell the story of your project. We are happy to be guided by any ideas you have for things to show.
	After the Lab Engagement...	
3a	We may ask for additional input and ideas. You will also be invited to review any interview footage before we use it.	Please be prepared to have a look at your video and offer feedback as soon as possible. We will offer a two-week period for feedback.

DRW Lab Engagements - Short Films – Interview Questions

Please introduce yourself and tell us about the project in a few sentences.

What **motivated** the project?

- What **belief(s)** does the project reflect?
E.g. 'we need to reduce energy wastage' / 'people have a right to a voice', etc.
- What **culture(s)** informed the project?
E.g. previous project(s) / lab culture(s) / community(s) / society(s) / public(s)?, etc.
- Who **supported** the project?
E.g. funding, guidance, infrastructure, etc.

What did you **do**?

- What **technique(s) / method(s)** did you use in the project?
E.g. design fiction, critical design, speculative design, etc.
- What was the **timeline** of the project?
I.e. when did it start, what did you do, and when will/did it finish?
- Who **else** was involved in the project?
E.g. collaborators, participants, etc.

What were the **outcomes**?

- What (if any) **artefact(s)** did the project generate?
E.g. designed things.
- What (if any) **learning(s)** did the project generate?
E.g. perspectives, methods?
- What (if any) **change(s)** did the project generate?
E.g. social impact, policy, etc.

What did design research bring to the project?